Atomic Sky Torrent Download [portable]

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About This Game

Atomic Sky this is a small arcade casual game. Unlike classic match-3 games, the action takes place in three-dimensional space.

There are 6 game modes in this game:
3x3x3, 3x6x3, 4x4x4, 5x5x5, 6x6x6 and 7x7x7

Simple modes of 3x3x3 and 3x6x3 for a short game
For advanced players - 6x6x6 and 7x7x7

The goal of the game is to score the maximum points.

- Put in the rows of balls of the same color and earn more points.
- The fewer balls in the game, the more points per turn.
- The more balls destroyed in one turn, the more points.
- If the column with the balls is empty - a new column with balls appears and plus 100 points for each new ball.
- If the layer of balls is empty - a new layer of balls will appear and plus 100 points for each new ball.

Control:

- Left mouse button - select the ball.
- Right mouse button, as well as the WASD, Arrow keys - the rotation around the playing space
- F1 or move the cursor to "Atomic Sky" - about game.
- F2 or move the mouse cursor to the timer - view the next move
- F3 - Results Table

Title: Atomic Sky
Genre: Casual, Indie
Developer:
Evgeniy Alemzhin
Publisher:
Евгений Алемжин
Release Date: 29 Aug, 2017

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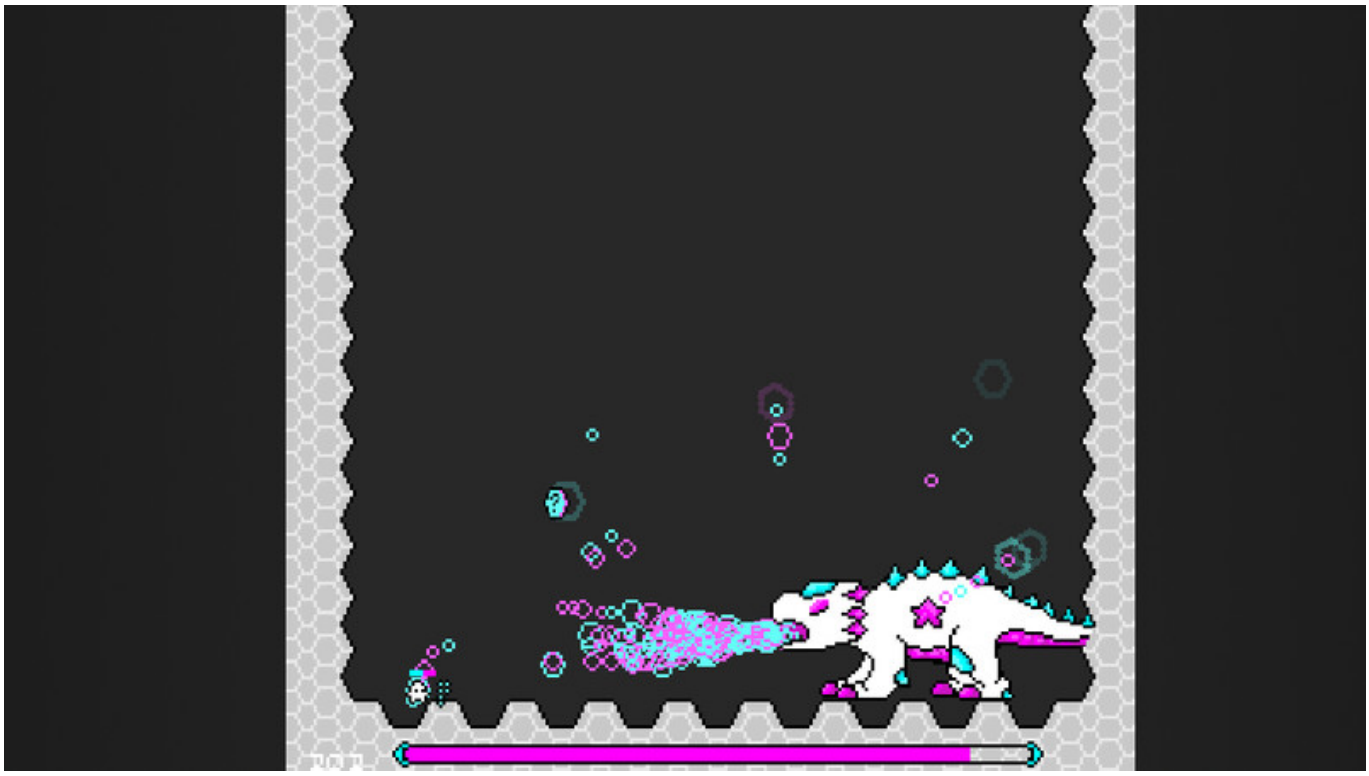
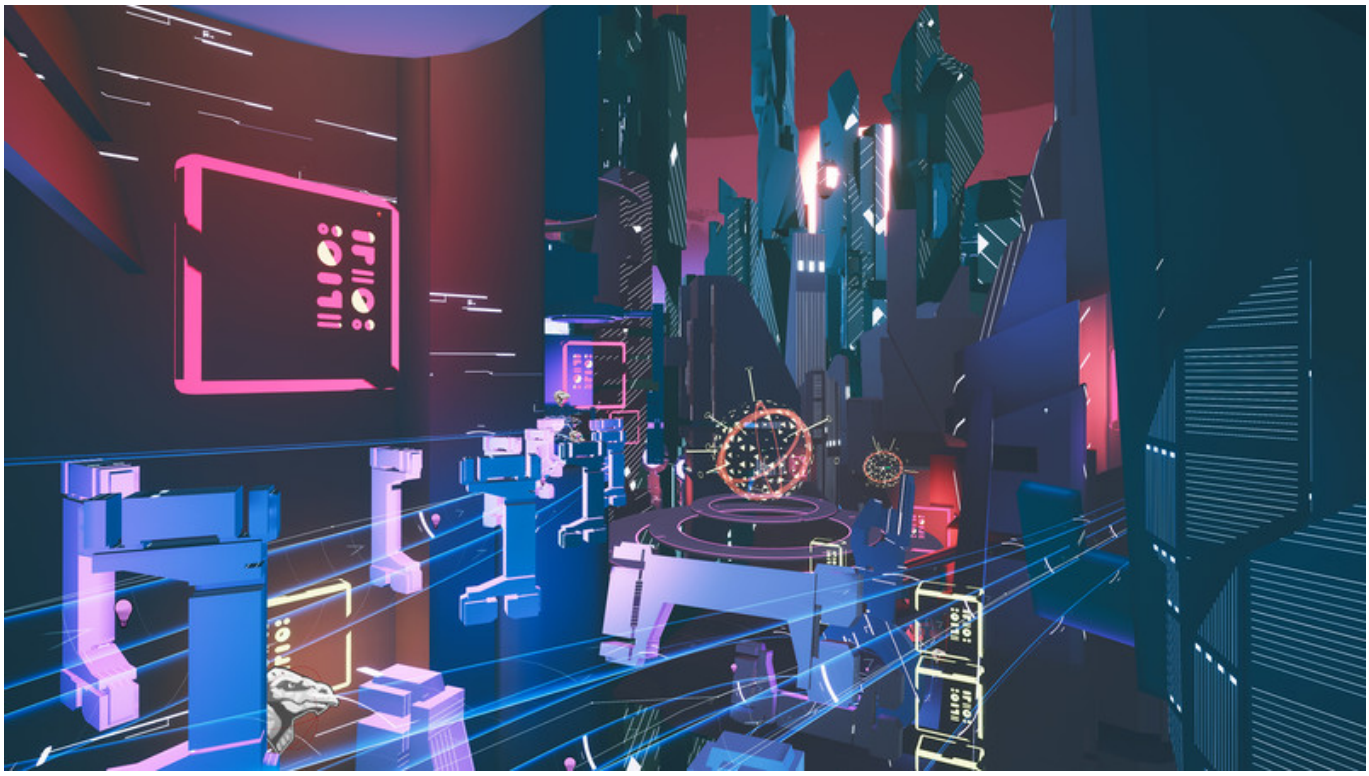
English





Tilts the wrong way at slow speeds. Literally the whole point of this train is broken. A few lines of code would sort this out, and they've had over 4 years to do it.. amazing
10\/10. Suprisingly a rather delightful wave based zombie game, its the type of game where if you put enough hours in killing paper cut-out zombies you can get extra guns and such. Also pretty damn intense when the zombies get close..i get spooked beyond belief!. In all honesty, Hornby Virtual Railways is far better. The UI for this game is clunky, with poor tooltips and long-winded readme. For someone who just wants to get stuck in and have fun creating and designing, and eventually running a railway, this isn't the game for you. After just 1\/2 hour I was so ridiculously frustrated with how things worked; I haven't played it since. Overall a waste of money.. Have played since version 1.0. Initially very buggy and with a lot of features that didn't work. I liked it from the start, but was frustrated with what was missing. Now with version 2.21 (and half a year later) I must say that it is really starting to shape up. With 2.5 on the way and eventually 3.0 etc. and DLCs I think this game will become truly great.. Amazing and underrated!. I really liked it. You can create some really good "visuals". The colors, the music , size tool, and changing attributes of the frakal with motions all worked great.
But i have also some complains. Right now it is to limited in terms of variation. Sure you can get many different "visuals" by combining the tools that are there. Took some time to figure that out.
But you only have 1 main structure that you can manipulate in a relatively limited way. I highly suggest to add some form of randomisation to it. The same goes for the colors.
Also i could see a seem that was not fitting.
More options for movement (speed, direction) would also be a welcome feature.
For the music i wish there was an ambiant track. Something with a tibetan singing bowl with alternating frequenzies.
For the asked prize (5,00) i can\u00b4t recommend it right now. I bought it on sale for (2,50) and for what it offers right now i am okay with it.
If they adress my points above i could recommend it for 15,00 or more. Randomization is the key.
I am going to change this review if something significant happends.

Its kind of a trip simulator and it comes very close... very very close....
. For $1.79 it is a very enjoyable game and is VERY aesthetically pleasing. It is an "endless runner" but the maps are not procedurally generated as far as I know so you can learn routes to make it further each time. The controls are inverted since you are playing as a plane which can be both annoying and difficult but it doesn't make the game less enjoyable if that is an issue.

I have a video with gameplay of "Sky Valley" if you want to see what it's like before buying it.

https:\/\/www.youtube.com\/watch?v=GB110V4qIsU

All in all I do like this game but for $1.79 you are getting $1.79 worth of content and there isn't much but it has plane unlockables and different maps and game modes so if you are looking for a cheap time killer this is a great game.

The story of this game has a great structure. People and landscapes are very good, compared to other VN, this can be fine. The options are not much, and it's hard to figure out why this option would have been the result. Maybe, this is life. Highly recommended.

Drawing: 9.5\/10
Music: 8.5\/10
Story: 9\/10
Voice Actor: 7.5\/10
Quality: 6\/10 (Nonsupport High Resolution)
Experience: 9.5\/10 (Best VN ever)
Options: 7\/10

Please make sure to buy this game . I know the game is cheap, but honestly, it's the equivalent of a free, mediocre flash game from 10 years ago (which I think it might literally be). The graphics are awful, with it not being clear which screen elements are part of the UI and which are just there for looks, and the gameplay is dull and repetitive.

You basically take turns adjusting which kinds of ants you want, buying upgrades, and occasionally engaging in a random battle with bugs and such. Every part of this is dull; even the battles consist of clicking "Attack" or "Retreat" and then seeing numbers change.

Also, if you are getting SimAnt vibes, you're wrong; it's more like a crappy business management sim that replaces business with ants. There is no real time aspect to this at all; it's just tweaking numbers and then clicking the button to move on to the next turn and see what happens.

Highly advise against wasting your time on this.. Totally recomended waitting for another DLC. Paradox DLC is responsible for the bloody crusades.. This is the part 4.5 in the franchise and introduces portals!
So far i quite enjoyed the whole series.
Play with a blue ball and its physics to get trough the levels!
8/10
. First off this is a great game to pass by time. It is free and it is not P2W. The PVE vs PVP are the same exact thing where the computer controls your defenders when you are being attacked. Other than that cant really complain about a free game.

7\/10. Needs to be more intuitive with clearer instructions. May change my recommendation if I actually figure out how to play it. Frustrated with it now.. **PROS:**
Good music.
100% achievements.
Decent UI\/fonts.
3 gamemodes, each one have 4 difficulties.
I like this idea in order to play, you have to hit P or O for options. Remind me of the old DOS games, no mouse only keyboard.

CONS:
Nothing about hacking (-_-)
It's a "Guess the word" type of game, where you have to guess the missing letters.
Repetitive from the start.
Somehow buggy.

\u2582\u2583\u2585\u2587\u2588 Final judgement: 40\/100 \u2588\u2587\u2585\u2583\u2582. Can only play one plane, a Sopwith Camel in Tobruk 1941? Very anachronistic. Srsly i'm the 1st person to review this? Lul

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